

**Scope of insurance coverage and policy limits
according to insurance contract MBK5630**

Scope of insurance	Travel Insurance Personal/Family Classic	Travel Insurance Family Gold
	Sum insured	Sum insured
Insurance of medical expenses and assistance services	33.200 €	50.000 €
sublimit dental treatment	330 €	330 €
Legal Aid Insurance in the Event of a Traffic Accident	3.300 €	5.000 €
Insurance of the deposit in the event of a traffic accident	3.300 €	5.000 €
Liability insurance		
Damage to health or property	16.600 €	33.200 €
Loss, theft or damage to luggage (cumulative for all passengers)	650 €	1.660 €
Limit on one piece of luggage	330 €	500 €
A limit to one thing	165 €	330 €
Accident Death Insurance	16.600 €	33.200 €
Insurance in the event of permanent consequences of an accident	16.600 €	33.200 €

The scope of insurance coverage depends on the selected option.

Unless stated otherwise, for the Travel insurance Family option Classic and Gold, the insured amounts and limits/sublimits of insurance benefits apply to each individual claim and each insured person separately.

More Information about Travel Insurance

- It is valid worldwide.
- The number of trips is not limited and applies to all trips: summer/winter holidays, foreign purchases, long weekends/long-term trips or private/business trips.
- The length of each stay abroad can be up to 45 calendar days in the case of Travel Insurance Personal Classic and Family Classic, up to 60 calendar days in the case of Travel Insurance Family Gold.
- Family members in the case of **Travel Insurance Family Classic and Family Gold**:
 - Children, spouse, cohabitant, partner or registered partner, living with the insured person in the same household, if they have permanent residence in the territory of the same state as the insured.
- Family members must travel with the main insured (card holder).
- In case of any claim, contact the assistance service, available 24/7 at **+421 220 510 848**.
- Claims can also be reported via email: likvidace@europ-assistance.cz.